

BILL OF HEALTH	Treatments/Services			
	TYPE & AMOUNT	AID	REST	FATIGUE
<p>Rest = Immobile on a bedroll.</p> <p>Severe Fatigue = No running, casting, or using skills. Single weapon in combat only, no shields. Stagger after attack or parry. If forget/move faster, Open Light Wound Torso.</p> <p>Wounds healed? Roll for infection. +10% per wound + Modifiers.</p> <p>Aid Timers may be shared/divided up among multiple healers.</p>				
		*Reagent used? Cut one timer of your choice in half.	Total:	Total:

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